**Andre Villanueva IOS/Web Developer**

Los Angeles, CA Andre@AndreVillanueva.com - (323)434-1222

Six years of architecting, designing, developing, and debugging software/video games on platforms such as Windows, Web, and Mobile Devices using IOS. Two years experience using C++, 4 years experience in mobile IOS development using Objective-C and Swift, and recently Web Development where I mostly used HTML and CSS, but also picked up the basics of Javascript and PHP using Wordpress. All of these things have been accomplished as a self-starter/self-taught Developer.

\_ \_ Willing to relocate: Anywhere Authorized to work in the US for any employer

WORK EXPERIENCE

**AndreVillanueva.com**

Independent - Los Angeles, CA - January 2016 to Present

AndreVillanueva.com is my(Andre Villanueva) Professional/Personal Website. It consists of a blog and pages of information of my services, skills, background, and more as a software developer and professional.

**relliK**

Independent - July 2015 to Present

relliK is an arcade shooter. Enemies are spawning and closing in, and its up to you to keep them at bay with your projectile blasts. There’s 4 different enemies of different types, and health. As time increases so does the speed of the various enemies closing in. The game is over after being hit 3 times or shooting 5 shots out of bounds ends the game.

**Fart Trap**

Independent - Los Angeles, CA - April 2015 to Present

Fart trap is a fart app that allows you to play 3 different categories of random fart noises either directly from your phone or away from your phone using your watch to be played on the phone. Fart Trap is a prank app. You set your phone next to the victim, create space between you and them, then select from one of many farts to embarrass and surprise your victim and others.

**MyFitZ**

Independent - Los Angeles, CA - January 2015 to Present

MyFitZ is a virtual closet manager for your wardrobe. It stores all your clothing item’s and its attribute values within the app. Most of the items attributes are modifiable, and interacts with the app through the user, time, and features. There’s also features that allows you to browse through your items seamlessly, view items and wardrobe stats, store and view items in Favorited/ Deleted/Recently Worn item views, which are also available to the view on the apple watch.

**DBZ Fight**

Independent - Los Angeles, CA - March 2013 to September 2013

This app is a text based fighting game. The user actions has SFX/ Animation/Text responses. There’s your regular attacks that varies in success of a hit and amount of damage; users also have options to choose special attacks that are gained through accomplishing specific actions The objective of the game is to kill the other user that you are playing against.

**Laugh At My Pain**

Independent - Los Angeles, CA - November 2012 to February 2013

Laugh At My Pain is a sound board app of Kevin Harts movie “Laugh At My Pain”. The app has 5 sound bits, 2 sound clips, and 2 video clips of the movie. They are played, by pressing the corresponded button. There’s also a stat menu that keeps track of the each button(Sound/Video Clip) pressed.

EDUCATION

**Self Taught in Programming**

Self Taught Developer - Los Angeles, CA 2010 to 2016

Belford High School - Los Angeles, CA El Camino Community College - Los Angeles, CA LATTC Community College - Los Angeles, CA

SKILLS

Swift (2 years), Objective-C (4 years), C++ (2 years), C (1 year), Xcode (4 years), Microsoft Visual Studios (2 years), Git (2 years), HTML (1 year), Unit Testing (1 year), Web Development (1 year), CSS (Less than 1 year), JavaScript (Less than 1 year), Wire Framming (3 years), Data Architecture Design (3 years), Final Cut (Less than 1 year), Excel (2 years), MS Word (10+ years), Wordpress (1 year), Final Draft (5 years), Pages (2 years), Sprite Kit (2 years), Watchkit (Less than 1 year), Analytics (2 years), CocoaPods (2 years), MVC Architecture (4 years), JSON (1 year), Notification-Observer (1 year), KVO (2 years), Object Oriented (OOP) (6 years), Functional (1 year), UIKit (4 years), XCTest (2 years), CoreData (Less than 1 year), NSUserDefaults (4 years), Crashlytics (2 years), Parse (2 years), Instruments (2 years), Sublime Text (1 year), Alcatraz (3 years), Non-ARC (2 years), Auto Layout (2 years), IOS (4 years), Jailbreak IOS (4 years), Typography (Less than 1 year), UI/UX Design (Less than 1 year), Final Cut Pro (Less than 1 year), iMovie (2 years), Photoshop (1 year), MVC (4 years), Social Media Marketing (1 year), Dark GDK (2 years), Pixalmator (2 years), Screen Play Writting (4 years), Local Notification (1 year), Core Data (Less than 1 year), Auto Layout (2 years), Debbugging (4 years), REST (Less than 1 year), Multi-Threading (1 year), MS Outlook (6 years), Extension/Categories, AVFoundation (4 years), iTunes Connect (2 years), Alcatraz (3 years), Gource (1 year), Polymorphism (6 years), Dash (2 years), Github, Hubstaff (Less than 1 year), Apple Server (1 year), Slack (Less than 1 year), Pocket (2 years), Tiled (Less than 1 year), Crash Reporter(IOS) (2 years)

LINKS http://AndreVillanueva.com http://AndreVillanueva.com/portfolio http://AndreVillanueva.com/resume

  

https://github.com/thankmelater23 https://www.linkedin.com/in/thankmelater23

GROUPS

**IOS-Developers(Slack Team)**

2015 to Present One of the biggest public IOS Devs slack teams with 8K plus developers.

**Learn Swift LA(Slack and Meetup Group)**

2015 to Present This is a group of IOS(Swift) Developers that gets together every wednesday in multiple locations in Los Angeles Area where we talk and learn swift coding of levels.

**CodeGirlCode(Slack Team)**

2016 to Present This is a group of web developers on slack.

**CocoaHeads(Meetup)**

2015 to Present CocoaHeads is a meetup in Los Angeles where all kinds of technology and programming languages are discussed. The topics vary.

PUBLICATIONS

**AndreVIllanueva.com**

http://AndreVIllanueva.com January 2016 My personal website/blog.

**BangBangStudios.com**

http://BangBangStudios.com August 2015 BangBangStudios.com is my companies website. Everything I personally do is under Bang Bang Studios.

**MyFitZApp.com**

http://MyFitZApp.com April 2016 Landing page for IOS App MyFitZ

ADDITIONAL INFORMATION

Seeking employment with in an organization that will utilize my various developer skills at an entry level position in the IOS Development industry where I can contribute, gain experience, and challenge myself, and my team members to become better. The bigger and more interactive I am with the team the better. Although I am looking for an entry level position, I am a proficient/ experienced developer; capable of developing an app independently, but my priority is working on a team interacting with as much of the team as possible. I will strive to become a vital part of the organization where we can push our limits consistently as I love to push mines to reach points beyond expectations.

    